

Amendments to the Claims:

This listing of claims will replace all prior versions and listings of claims in the instant application:

Listing of Claims:

1. (Previously Presented) A method for speech enabling an application comprising the steps of:
 - specifying a speech input with a speech-enabled markup;
 - defining within said speech-enabled markup at least one operation of an application that is to be executed upon a detection of said specified speech input;
 - associating said speech-enabled markup with a graphical user interface element of said application;
 - after said defining and associating steps, instantiating said application;
 - monitoring to determine whether said graphical user interface element receives focus;
 - loading said speech-enabled markup into a markup interpreter and activating said speech-enabled markup if said graphical user interface element receives focus;
 - monitoring audible input to determine whether said specified speech input is received when said speech-enabled markup is activated;
 - executing said application operation if said specified speech input is received when said speech-enabled markup is activated;
 - deactivating said speech-enabled markup so that said application no longer monitors audible input for said specified speech input if said graphical user interface element loses focus;
 - wherein said markup interpreter is embedded within an operating system on which the application executes.

2. (Original) The method of claim 1, wherein said application is a multimodal Web browser.
3. (Cancelled)
4. (Previously Presented) The method of claim 1, further comprising the steps of:
rendering a Web page within said application, wherein said Web page includes speech-enabled markup for at least one element of said Web page, and wherein said speech-enabled markup interpreter speech-enables said Web page element.
5. (Cancelled)
6. (Cancelled)
7. (Original) The method of claim 1, wherein said application is written in a Markup language.
8. (Original) The method of claim 1, wherein said speech-enabled markup is written in a Voice Extensible Markup Language.
9. (Original) The method of claim 8, wherein said application is written in an Extensible Hypertext Markup Language.
10. (Cancelled)
11. (Cancelled)

12. (Cancelled)

13. (Cancelled)

14. (Cancelled)

15. (Previously Presented) A machine-readable storage having stored thereon, a computer program having a plurality of code sections, said code sections executable by a machine for causing the machine to perform the steps of:

specifying a speech input with a speech-enabled markup;

defining within said speech-enabled markup at least one operation of an application that is to be executed upon a detection of said specified speech input;

associating said speech-enabled markup with a graphical user interface element of said application;

after said defining and associating steps, instantiating said application;

monitoring to determine whether said graphical user interface element receives focus;

loading said speech-enabled markup into a markup interpreter and activating said speech-enabled markup if said graphical user interface element receives focus;

monitoring audible input to determine whether said specified speech input is received when said speech-enabled markup is activated;

executing said application operation if said specified speech input is received when said speech-enabled markup is activated;

deactivating said speech-enabled markup so that said application no longer monitors audible input for said specified speech input if said graphical user interface

element loses focus;

wherein said markup interpreter is embedded within an operating system on which the application executes.

16. (Original) The machine-readable storage of claim 15, wherein said application is a multimodal Web browser.

17. (Cancelled)

18. (Previously Presented) The machine-readable storage of claim 15, further comprising the steps of:

rendering a Web page within said application, wherein said Web page includes speech-enabled markup for at least one element of said Web page, and wherein said speech-enabled markup interpreter speech-enables said Web page element.

19. (Cancelled)

20. (Cancelled)

21. (Original) The machine-readable storage of claim 15, wherein said application is written in a Markup language.

22. (Original) The machine-readable storage of claim 15, wherein said speech-enabled markup is written in a Voice Extensible Markup Language.

23. (Original) The machine-readable storage of claim 22, wherein said application is written in an Extensible Hypertext Markup Language.

24. (Previously Presented) A system for speech enabling an application comprising:
- means for specifying a speech input with a speech-enabled markup;
 - means for defining within said speech-enabled markup at least one operation of an application that is to be executed upon a detection of said specified speech input;
 - means for associating said speech-enabled markup with a graphical user interface element of said application;
 - means for instantiating said application after said defining and associating steps;
 - means for monitoring to determine whether said graphical user interface element receives focus;
 - means for loading said speech-enabled markup into a markup interpreter and activating said speech-enabled markup if said graphical user interface element receives focus;
 - means for monitoring audible input to determine whether said specified speech input is received when said speech-enabled markup is activated;
 - means for executing said application operation if said specified speech input is received when said speech-enabled markup is activated;
 - means for deactivating said speech-enabled markup so that said application no longer monitors audible input for said specified speech input if said graphical user interface element loses focus;
 - wherein said markup interpreter is embedded within an operating system on which the application executes.